

## Graphic Organizer: Comic Planner

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**Box 1:** Introduce the character and his or her problem:

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**Box 2:** First thing that prevents the character from solving the problem:

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**Box 3:** Second thing that prevents the character from solving the problem:

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**Box 4:** Last thing that prevents the character from solving the problem:

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**Box 5:** Show how the character solved the problem:

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